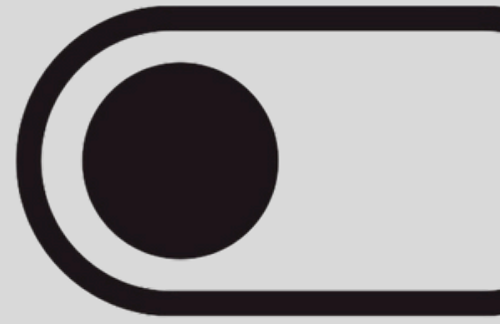


TPM IN NICOSIA

The second Transnational Project Meeting of the DataGame project was successfully held on October 16-17 in Nicosia, hosted by CARDET at their headquarters.



DATA GAME



TPM IN NICOSIA

During the meeting, partners discussed about pivotal topics, including dissemination strategies, the finalisation of Work Package 2 and quality assurance processes, ensuring the project's ongoing alignment with its objectives.

Looking ahead, efforts will focus on Work Package 3 - the DataGame Gamified Training, led by CARDET, to whom the consortium extends its gratitude for their organization and warm hospitality, which greatly contributed to the success of this productive meeting.



PROJECT RESULTS



DATAGAME AWARENESS-RAISING BROCHURE

Introduction to the data privacy and safety issues (online) adult learning is confronted with.



CURRENT STATUS



DATAGAME GAMIFIED TRAINING

In video-based scenarios adult educators are made acquainted with legal obligations and privacy and safety needs of learners.



DATAGAME TOOLBOX

Contains tools useful for implementing data privacy and safety measures in their (online) teaching practice and teaching materials.



[HTTPS://DATAGAME-PROJECT.EU/](https://datagame-project.eu/)



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